EYFS	KS1	KS2
By the end of EYFS children will be able to negotiate space and obstacles safely, with consideration for themselves and others. Children will demonstrate strength, balance and coordination when playing with others. They will be able to move energetically, such as running, jumping, dancing, hopping, skipping and climbing.	By the end of Key Stage 1 children will be able to master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities. They will also confidently participate in team games, developing their simple tactics for attacking and defending. They will begin to perform dances using simple movement patterns and linking simple movements together.	Pupils should continue to apply and develop a broader range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement. They should enjoy communicating, collaborating and competing with each other. They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success. Use running, jumping, throwing and catching in isolation and in combination. Play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending. Develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics] Perform dances using a range of movement patterns. Take part in outdoor and adventurous activity challenges both individually and within a team. Compare their performances with performances with previous ones and demonstrate improvement to achieve their personal best. Swim competently, confidently and proficiently over a distance of at least 25 metres. Use a range of strokes effectively [for example, front crawl, backstroke and breaststroke]. Perform safe self-rescue in different water-based situations.

	Nursery	Reception	Year 1	Year 2
Dance	Learn simple body parts Begins to move safely around others Begin to listen and respond to music and stories using different body parts	Explore and copy basic body actions and rhythms Negotiate space safely and confidently Uses their bodies to respond to music and stories	Copies and explores basic movements Remember simple movements Link movements to sounds and music	Explores and links basic movements with clear control Use space well and negotiate spaces clearly Begin to link movements together to create a sequence
Gym	Begin to change position from standing to squatting to sitting Begin to use their bodies to respond to music and stories Begin to climb on and off low equipment safely	Explore and copy basic body actions and rhythms Explore simple balances – walking along a straight line Become confident with climbing on and jumping off low equipment landing with bent knees.	Copies and explores basic movements Begin to develop dynamic and static balance Try several times if at first, they don't succeed.	Copy and explore a simple movement pattern Develop dynamic and static balance with accuracy Begin to show resilience and motivation when performing simple movement patterns
Games	Begin to use hand eye co-ordination confidently when rolling a ball. Begin to throw and catch a large ball with adult support Show some understanding of travelling in different ways including walking forwards and backwards Participate in parachute games – working together as a team and beginning to follow simple instructions.	Begin to show control when rolling a large ball. Begin to show control over an object when rolling, throwing and catching Show some understanding of travelling in different ways, including walking forwards and backwards in a straight line. To respond to simple instructions and demonstrate a good understanding of using equipment safely.	Sends and receives a ball with some control Beginning to perform a range of throws. Begin to travel in a variety of ways including jumping and running. Participate in simple games	Confidence to send and receive a ball with control Travel in a variety of ways including jumping and running and develop spatial awareness. Understand the importance of rules in games.
Athletics	Begin to climb on and jump off low equipment landing with bent knees Begin to use pedal bikes and trikes with support – demonstrating some control Begin to understand the difference between throwing, catching and kicking and start to demonstrate these.	Begin to jump on the spot, landing safely Begin to understand what control is Begin to learn simple throwing and start to perform these.	Can jump from a standing position, forwards, backwards and side to side Can perform a single skill or movement with some control. Performs a variety of throws with basic control.	Can jump from a standing position with some accuracy Can perform a single skill or movement confidently. Confidently perform a variety of throws with control and coordination.

	Year 3	Year 4	Year 5	Year 6
	Developing character dance into a	Developing character dance. Exploring	Extending sequences using	Exploring dance using compositional
	motif.	two contrasting ideas	compositional principles	principles
	Developing sequences with a	Extending sequences with a partner in	Creating sequences with a partner in	Creating rhythmic patterns using our
	partner in character that show	character	character that show relationship and	bodies
	relationships	Developing character dance into a	interlinking movement	Creating movement using
	Extending dance skills in	motif	Develop dance using a range of	improvisation
Dance	choreography.	Extending sequences with a partner in	movement patterns.	Performing with technical control and
u a	Explore dance using a range of	character	Beginning to exaggerate dance	rhythm
Ď	movement patterns.	Responding to stimuli working	movements and motifs (using	Perform dances using a range of
	Use simple dance vocabulary to	together	expression when moving)	movement patterns.
	compare and improve work.	Explore dance using a range of	Uses more complex dance vocabulary	Beginning to exaggerate dance
		movement patterns.	to compare and improve work.	movements and motifs (using
		Use simple dance vocabulary to		expression when moving)
		compare and improve work.		Uses more complex dance vocabulary
				to compare and improve work.
	Execute balances and movements	Execute balances and movements. Link	Execute counter balance and tension,	Create a sequence containing both
	in both symmetrical and	these movements and balances	accurately applying flow as they link	matching and mirroring movements,
	asymmetrical ways.	together with accuracy.	their balances with movement.	executed with accuracy and fluidity
	Link these movements and	Begin learning basic rolls.	Develop basic rolls.	using a range of apparatus.
	balances together	Develop flexibility, strength, control	Develop flexibility, strength, control,	Perform rolls on the floor and bench.
	Develop flexibility, strength, and	and balance.	technique and balance.	Develop flexibility, strength, control,
	balance.	Collaborate applying cooperation skills	Demonstrate communication skills and	technique and balance.
	Create sequences and share	with their partner as they work	show respect as they watch others'	Apply life skills such as evaluation and
3	apparatus space with others.	together to create their sequences and	performances and give feedback on	decision making as they identify
Gym	Develop resilience and ability to	suggest ways to improve	ways to improve	strengths and weaknesses in their
0	remain self-motivated as they strive	Develop their resilience and ability to	Apply integrity and self-discipline as	sequences and find ways to improve.
	to improve sequences	remain self-motivated as they strive to	they perform their sequences and	
	Pupils will develop life skills such as	improve sequences	receive feedback.	
	resourcefulness and Evaluate as	Apply life skills such as resourcefulness	Apply life skills such as evaluation and	
	they create their sequences in	and evaluation as they create their	reflection as they recognise the	
	pairs, making any adaptations when	sequences in pairs, making	strengths and weaknesses in their	
	necessary.	adaptations when necessary.	sequences and find ways to improve	
			them.	

	Understands tactics and	Vary skills, actions and ideas and link	Vary skills, actions and ideas and link	Vary skills, actions and ideas and link
	composition by starting to vary how	these in ways that suit the activity of	these in ways that suit the activity of	these in ways that suit the activity of
	they respond.	the game.	the game.	the game.
	Vary skills, actions and ideas and	Shows confidence in using ball skills in	Shows confidence in using ball skills in	Shows confidence in using ball skills in
	link these in ways that suit the	various ways, and can link these	various ways, and can link these	various ways, and can link these
	activity of the game.	together. e.g. dribbling, bouncing,	together.	together effectively. e.g. dribbling,
	Beginning to communicate with	kicking	Uses skills with coordination, control	bouncing, kicking Keeps possession of
	others during game situations. Uses	Uses skills with coordination, control	and fluency.	balls during games situations.
	skills with co-ordination and	and fluency.	Takes part in competitive games with a	Consistently uses skills with
	control.	Takes part in competitive games with a	strong understanding of tactics and	coordination, control and fluency.
	Develops own rules for new games.	strong understanding of tactics and	composition.	Takes part in competitive games with a
S	Makes imaginative pathways using	composition.	Can create their own games using	strong understanding of tactics and
me	the equipment.	Can create their own games using	knowledge and skills.	composition.
Games	Works well in a group to develop	knowledge and skills. Works well in a	Can make suggestions as to what	Can create their own games using
0	various games.	group to develop various games.	resources can be used to differentiate	knowledge and skills.
	Beginning to understand how to	Compares and comments on skills to	a game.	Modifies competitive games.
	compete with each other in a	support the creation of new games.	Apply basic skills for attacking and	Compares and comments on skills to
	controlled manner.	Can make suggestions as to what	defending.	support the creation of new games.
	Beginning to select resources	resources can be used to differentiate	Uses running, jumping, throwing and	Can make suggestions as to what
	independently to carry out	a game.	catching in isolation and combination.	resources can be used to differentiate
	different skills.	Apply basic skills for attacking and		a game.
		defending.		Apply knowledge of skills for attacking
		Uses running, jumping, throwing and		and defending.
		catching in isolation and combination		Uses running, jumping, throwing and
				catching in isolation and in
				combination.

	Beginning to run at speeds	Beginning to build a variety of running	Beginning to build a variety of running	Beginning to build a variety of running
	appropriate for the distance. e.g.	techniques and use with confidence.	techniques and use with confidence.	techniques and use with confidence.
	sprinting and cross country	Can perform a running jump with	Can perform a running jump with	Can perform a running jump with
	Can perform a running jump with	more than one component. e.g. hop	more than one component. e.g. hop	more than one component. e.g. hop
	some accuracy	skip jump (triple jump)	skip jump (triple jump)	skip jump (triple jump)
S	Performs a variety of throws using	Demonstrates accuracy in throwing	Beginning to record peers	Beginning to record peers
Athletics	a selection of equipment.	and catching activities.	performances, and evaluate these.	performances, and evaluate these.
le	Can use equipment safely and with	Describes good athletic performance	Demonstrates accuracy and	Demonstrates accuracy and
₹	good control.	using correct vocabulary.	confidence in throwing and catching	confidence in throwing and catching
		Can use equipment safely and with	activities.	activities.
		good control.	Describes good athletic performance	Describes good athletic performance
			using correct vocabulary.	using correct vocabulary.
			Can use equipment safely and with	Can use equipment safely and with
			good control.	good control.
		Swims competently, confidently and		Swims competently, confidently and
		proficiently over a distance of at least		proficiently over a distance of at least
n 8		25 metres		25 metres
Swimming		Uses a range of strokes effectively e.g.		Uses a range of strokes effectively e.g.
Ē		front crawl, backstroke and		front crawl, backstroke and
Ī		breaststroke.		breaststroke.
S		Performs safe self-rescue in different		Performs safe self-rescue in different
		water-based situations.		water-based situations.
			Develops strong listening skills.	Develops strong listening skills.
e			Uses simple maps.	Uses and interprets simple maps.
tur			Beginning to think activities through	Think activities through and problem
en			and problem solve.	solve using general knowledge.
oor Adver Activities			Choose and apply strategies to solve	Choose and apply strategies to solve
r A			problems with support.	problems with support.
Ac			Discuss and work with others in a	Discuss and work with others in a
Outdoor Adventure Activities			group.	group.
Ō			Demonstrates an understanding of	Demonstrates an understanding of
			how to stay safe.	how to stay safe.